

Table Tennis By-laws

1 Competition Rules

The ITTF rules shall be applied save where varied by these by-laws.

2 General

2.1 A dimensional plan, including details of lighting, of each playing area with the proposed table layout and their variations during the competition should be sent to the Table Tennis Technical Committee for approval.

2.2 Island Representation: maximum squad size to consist of 4 men and 4 women.

2.3 Competition Officials: 1 Tournament Referee and sufficient umpires to cover the number of competing islands.

2.4 Competition Events:

Men's Singles	Women's Singles
Mixed Doubles	
Men's Doubles	Women's Doubles
Team Event	

2.5 Doubles pairing in the individual events once entered are not permitted a change of partner except in the event of an injury where the Referees decision will be final. A doubles partners name is allowed to be submitted at the Games provided it is a player whose entry has already been submitted. Players should submit their entries indicating whether they wish to be entered for singles and / or doubles without the need to specify in advance who their doubles partner(s) will be.

3. Individual Competition:

Men's Singles	Maximum of 4 competitors per Island
Women's Singles	Maximum of 4 competitors per Island
Men's Doubles	Maximum of 2 pairs per Island
Women's Doubles	Maximum of 2 pairs per Island
Mixed Doubles	Maximum of 4 pairs per Island

4 Team Competition:

4.1 1 Team per Island consisting of:

Men	Minimum of 2 & a maximum of 4
Women	Minimum of 1 & a maximum of 4

4.2 Each match in the team competition shall consist of at least 6 of the following 7 events:

4 men's singles
1 women's singles
1 women's doubles
1 mixed doubles

4.3 Any team not competing in any one of the 7 events in a particular match forfeit that event to their opponents

4.4 In each of the Mens team matches only two players are permitted to play singles with each player playing against both of the opponents 2 singles players.

4.5 **Formula for Team Event**

4.5.1 The formula for Team Event will be subject to the number of participating Islands:

4.5.2 7 teams, or less, to be played with each team playing the other teams in a Round Robin with the medals being decided on the order of teams after completion of all matches.

8 to 12 teams to be played in 2 groups with each group playing on a Round Robin basis then crossover playoffs as diagram below

More than 12 teams – the host island to decide the size and number of groups that their playing schedule will allow.

4.5.3.1 After all group games winner Group A v Runner-Up Group B, Runner-Up Group A v Winner Group B the 2 winners of those fixtures will compete in a final to decide the gold and silver medals and the two losers will play off to decide 3rd and 4th places although bronze medals will be awarded to both 3rd and 4th place teams.

This format should then follow the remainder of the groups. e.g.



With the winners and losers playing off to decide 5th to 8th places and the same formula continuing to decide the final order for all teams entered.

4.6 **Seeding**

Seeding for the two groups, if needed, to be taken from the Team position in the previous Games in a Snake System. A new Island to be placed at the bottom of the ladder. The system based on 10 Islands competing is as follows:

